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Abandoned Matches

- 1. The Referee must abandon a match under the following circumstances:
 - a. A violent incident occurs on the field of play, or in the immediate vicinity of the field, involving four or more participants engaging in violent conduct.
 - b. One or more persons invade the pitch and engage in or promote violent, offensive or threatening conduct.
 - c. A match official is physically assaulted.
 - d. Where there is a threat to the safety of any person due to conditions or circumstances at or within the vicinity of the fixture/venue;
- 2. In the event of a match being abandoned by the match official(s) for reasons of violence, the team or teams reported by the match official(s) shall be suspended from their next competition round;
- 3. Where both teams are held responsible for an abandoned match (for any reason) by the Competition Administrator, the abandoned match shall be voided and not replayed;
- 4. Where one team is held responsible for an abandoned match (for any reason) by the Competition Administrator, the abandoned match shall be classified as a forfeit and the match points shall be awarded to the opposition team;
- 5. If the Competition Administrator decides that the match will be replayed, the match officials will be paid for the abandoned match AND the rescheduled match;
- 6. If a match is abandoned, cancelled or forfeited, a suspension is only considered to be served if the team to which the suspended participant belongs is not responsible for the facts that led to the abandonment, cancellation or forfeiture;
- 7. A yellow card issued during an abandoned match will be annulled if that match is replayed and upheld if that match is not replayed.
- 8. A red card issued during an abandoned match will be upheld, regardless of whether the match is replayed or not.
- 9. If a match is abandoned due to light failure, storm, player injury, etc, the Zone shall determine if the score will be recorded as it was at the time of the abandonment, recorded as a NIL all draw or if the match will be replayed, taking into consideration the duration of play, score line, the Referee's Report and any other matters considered relevant:
- 10. The definition/classification of an abandoned match will ultimately be determined by FFNC after an assessment is made of the circumstances made known to FFNC.

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Accounts Payable

11. Accounts rendered upon FFNC must be submitted within a maximum of 30 days of supply (unless otherwise agreed upon by FFNC) to be deemed valid. No liability will be accepted for late lodgement of accounts

Accounts receivable

- 12. All accounts not paid by the due date are subject to a recovery fee of \$50 (GST exempt).
- 13. Overdue accounts may render the club ineligible to receive further competition points or club teams may be disqualified from participating during the period the account remains unpaid (i.e. liability to FFNC remains);
- 14. FFNC reserves the right to impose further penalty where financial obligations of members are not fulfilled in accordance with reasonable terms.

Age Eligibility

- 15. Age-eligibility is primarily relevant to MiniRoos, junior or youth players;
- 16. Overview for MiniRoos, Junior or Youth competitions
 - a. Any approval for a player to participate in a competition below their eligible age or where a player is graded in a squad that is above their eligible age, creates conditions that will ordinarily prevent participation in their normal age eligible competition.
 - i. This means that a 13 year old who is approved by FFNC to be part of a Grade 12 squad, is not ordinarily permitted to also participate in a Grade 13 competition (or Grade 14 and 15).
 - ii. This means that a 13 year old who is graded by their club to be part of a Grade 14 squad, is not ordinarily permitted to also participate in a Grade 13 competition. The player is however permitted to also participate in a Grade 15 competition.
- 17. Overview for SENIOR competitions
 - a. A player must be at least 14 years (not just turning 14) before being eligible to participate in a senior team.
 - b. Players graded in a junior competition are ineligible from participating in Men's League 7 or Women's League 5;
 - c. Senior leagues (and player/team grading) is not age based except for leagues that include;
 - Over 35's Players must have turned 35 prior to registration to participate.
 - Over 40's Players must have turned 40 prior to registration to participate. Each squad is permitted to register up to two underage players who must be at least 38 years of age on 1st January in the year of competition.

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- A junior participating in a senior league must be aged at least 14 years at the time of participation (and subject to regulations on frequency and other relevant issues).
- d. Age is not relevant when considering the grading of teams (or players) in senior leagues.

Alternate Strip

- 18. The <u>HOME</u> team will be required to supply and wear an <u>Alternate Strip</u> in the first instance when a clash of playing strips exists;
- 19. If the <u>HOME</u> team is unable to wear an alternate strip in instances where a clash of playing strips exists, the AWAY team can wear an alternate strip if it is available.
- 20. If neither team is able to wear an alternate strip in instances where a clash of playing strips exists and the referee abandons the match, the recorded result of the match shall be subject to the determination of the Zone;
- 21. FFNC Competition Regulations have always included terms relevant to when an alternate playing strip must be worn and EVERY club must have an alternate strip available for all clubs teams and which has been approved by FFNC.
- 22. FFNC will impose a fine in the amount of \$75 per match on a HOME club that refuses to wear an alternate strip (or does not have one available to wear) when required.

B

Borrowed Player

- 23. A Borrowed Player is an eligible player who participates in any team other than the one that they are registered/listed to participate.
- 24. MiniRoos
 - a. A MiniRoos player can participate in ANY other MiniRoos team for the club that they are registered with, as long as the player is age-eligible (*)
 - i. (*) Age-eligible means the age of the player by DOB for the calendar year in which the season exists.
 - ii. (*) Age-eligible includes participation in a MiniRoos team/pool that is up to a <u>maximum</u> of TWO (2) years above the child's eligible age.
 - iii. This means that a player who turns 8 in the current calendar year can participate in Grade 8, 9 or 10 (unless the child has been given an exemption to participate in Grade 7 as an over-age player. In that case, the child is limited to participating in Grade 7)

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- iv. If an exemption is granted for a junior player to participate in a MiniRoos as an OVER-AGE player, the player is prohibited from subsequently also participating in any older age junior competition (or senior league) in the same season.
- 25. Junior Competitions (Mixed gender and girls)
 - a. A junior player can participate in a junior competition that is "up to a maximum of TWO (2) years" above their normal eligible age (**)
 - i. (**) If an exemption is granted for a junior player to participate in a junior competition as an OVER-AGE player, the player is prohibited from subsequently also participating in any older age junior competition (or senior league) in the same season.
 - b. The match sheet must be notated with "Borrowed" or "BP", or by notating the players registered/listed competition against their name for the relevant matches.

26. Senior Leagues

- a. (*) A junior player can participate in a senior league as long as they are aged at least fourteen (14) years at the time of the participation.
- b. No senior team is permitted to have more than THREE (3) junior competition registered players participate in any given match (including being written on the match sheet).
- c. If an exemption is granted for a senior player to participate in a "league that is more than two leagues below the player's last grading", the player is prohibited from subsequently also participating in any higher league in the same season.
- d. The match sheet must be notated with "Borrowed" or "BP", or by notating the players registered/listed competition against their name for the relevant matches.



Competition Scope/Format

- 27. FFNC shall determine the number of teams, format, composition and grading of all competitions.
- 28. Clubs shall be invited to nominate teams for each proposed competition not later than the date nominated by FFNC each season.
- 29. The grading of teams by FFNC will be determined following an assessment of:
 - a. Team nominations
 - b. Historical (i.e. previous season) team/club performance
 - c. Written submissions/evidence from member clubs and
 - d. Any matters determined as being relevant by FFNC.

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- 30. Each year, FFNC will consider:
 - a. the number of Clubs capable of competing at any level; or having the potential to do so within a reasonable time frame;
 - b. the need for strong, viable and attractive competitions;
 - c. the need to adequately cover the major population centres of the Zone and surrounding areas; and
 - d. any other factors which the Zone deems relevant in the circumstances of promoting the game within the zone.

31. Senior Leagues

- a. A maximum of TEN (10) teams will ordinarily be accepted in each individual SENIOR league, with a maximum of 18 rounds (18 games per team) to ordinarily apply in the pointscore competition.
- b. A minimum of FOUR (4) teams will be considered in any one senior league.
- c. The objective is for each league to consist of TEN (10) teams (or NINE (9) teams plus a BYE)
- d. The ranking of leagues will apply as follows (*subject to team nominations received);
 - i. Men's leagues (by descending ranking)
 - Premier
 - Championship
 - One
 - Two
 - Three
 - Four
 - Five
 - Six (*)
 - Seven (*)
 - ii. Women's leagues (by descending ranking)
 - Premier
 - Two
 - Three
 - Four
 - Five (*)
- e. If a suitable number of teams cannot be achieved in any league, FFNC may create a combined league for any part of or for the entirety of the season (e.g. a combined Men's League 1/2);
- 32. Junior Competitions (Mixed gender and girls)
 - a. A maximum of EIGHT (8) teams is the preferred number in each individual JUNIOR competition, with a maximum of 14 rounds (14 games per team) to ordinarily apply in the pointscore competition.

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- b. A minimum of FOUR (4) teams will be considered in any one junior competition.
- c. A maximum of 14 pointscore games for each team in each junior competition will ordinarily apply regardless of how many teams exist in any given competition.
- d. The ranking of junior competitions will apply as follows (*ALL competitions are subject to team nominations received);
 - Grade 16 Division 1
 - Grade 16 Division 2
 - Grade 15 Division 1
 - Grade 15 Division 2
 - Grade 14 Division 1
 - Grade 14 Division 2 and Division 2 (North)
 - Grade 13 Division 1
 - Grade 13 Division 2 and Division 2 (North)
 - Grade 12 Division 1
 - Grade 12 Division 2 and Division 2 (North)
 - Grade 12 Division 3
 - ii. Girls (*ALL competitions are subject to team nominations received);
 - Grade 16
 - Grade 15
 - Grade 14
 - Grade 13
 - Grade 12

33. Promotion and Relegation

- a. Promotion and relegation shall apply between senior leagues at the discretion of FFNC.
- b. The general principle is that clubs that have a team that finish in the "top 2" of a league will ordinarily be promoted to the next relative highest league in the following season. Promotion (i.e. grading upwards) is based on a broad assessment of teams from each respective club. Grading of players is fundamentally a club responsibility, noting that the grading of teams can create a "shuffle effect". For example, a club team promoted may have the impact of keeping a second club team in a higher league than which it would appear suited. A club is not permitted to have more than one team in any one senior league.
- c. Conversely, the general principle is that clubs that have a team that finish in the "bottom 2" of a league will ordinarily be relegated to the next relative lowest league in the following season.

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Duration of Matches and Number of Players

34. A match must be of two equal periods as indicated below:

Grade	Max no. of Players on the field	Match Duration
Grade 6 & 7	4 a side (with no goalkeepers)	2 x 20 min. halves
Grade 8 & 9	7 a side	2 x 20 min. halves
Grade 10 & 11	9 a side	2 x 25 min. halves
Grade 12	11 a side	2 x 25 min. halves
Grade 13 & 14	11 a side	2 x 30 min. halves
Grade 15 & 16	11 a side	2 x 35 min. halves
Grade 17 & 18	11 a side	2 x 40 min. halves
All Age	11 a side	2 x 45 min. halves

- 35. In the event of a match commencing after the scheduled time, the referee shall reduce the total duration of the match by the time lost and divide both halves equally. The referee shall advise each team to this effect before the commencement of play. This shall not apply to Premier League matches or final series matches unless extraordinary circumstances are deemed to exist:
- 36. Injury or other stoppage time does not apply in Football Far North Coast competitions, except for extraordinary circumstances as determined and authorised by Football Far North Coast;
- 37. Substitutes/Interchange
 - a. Grade 6 to 11 no interchange limit;
 - b. Grade 12 to 14 maximum of three (3) interchange players with unlimited interchanges;
 - c. Grade 15 to 18 maximum of five (5) interchange players with unlimited interchanges;
 - d. Women's League maximum of five (5) interchange players with unlimited interchanges;
 - e. Men's Leagues maximum of five (5) interchange players with unlimited interchanges;
- 38. Half-time Interval
 - a. All Junior Competitions five (5) minutes maximum
 - b. All Senior Leagues ten (10) minutes maximum

Duty Officers

- 39. Every Club shall appoint a minimum of one Duty Officer per field for HOME matches regardless of league/grade. This includes matches where the HOME team is playing a neutral venue;
- 40. All Men's Premier League, Men's Championship and Women's Premier League teams shall appoint at least one Duty Officer for ALL matches in which they are playing (home AND away);

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- 41. The Duty Officer MUST wear a Duty Officer vest (or other suitable brightly coloured vest) at all times and be very visible;
- 42. The Duty Officer MUST be at least 18 years of age and cannot be involved in any other activity (i.e., coach, manager, canteen, etc.) whilst acting in this capacity;
- 43. The Duty Officer shall not be affected by alcohol and must not consume alcohol whilst performing official duties;
- 44. The Duty Officer duties may include;
 - a. If an official referee is not present, ensure that a referee is arranged either by the HOME team or by consent of the two teams playing;
 - b. Escort the designated match officials to and from the playing field and ensure their safety at all times;
 - c. Source an alternate strip for the HOME team, if required;
 - d. Encourage spectators to comply with the Spectator's Code of Behaviour;
 - e. Direct and assist an ambulance if called to attend to a player or any other person:
 - f. Be of assistance wherever possible to encourage appropriate behaviour at the venue;
- 45. The Duty Officer shall remain passive at all times when acting in the role, including during the match (i.e. not yelling at players or match officials).
- 46. All clubs involved in the sale of alcohol shall comply with all liquor licensing laws and any further requirements of the Zone. FFNC recommends a designated area to be nominated for the consumption of alcohol and specifically prohibits the consumption of alcohol within ten (10) metres of the proximity of the Technical Area;
- 47. FFNC specifically prohibits the sale of alcohol during Miniroos and junior competition matches.
- 48. Smoking is banned in spectator areas at sports grounds and other recreational areas when they are being used for an organised sporting event (Section 6A of the Smoke-free Environment Act 2000).
- 49. Failure to comply with any of the above regulations may incur fines/penalties as per Appendix A or prosecution by regulatory authorities;



Eligibility

- 50. Miniroos
 - a. Each player is required to be registered in Play Football based on the age that they turn in the current calendar year;

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- b. A child must be (or turning) "at least" FIVE (5) years of age in the current calendar year to be able to register (and participate);
- c. A MiniRoos player is eligible to participate in any club team to which they are age eligible (subject to other conditions set out within these regulations); For example, a player who is seven (7) years old can participate in ANY of the club's Grade 7, 8 or 9 teams;
- d. MiniRoos teams (unless specifically nominated as female only) are mixed gender;
- 51. Senior Leagues and Junior Competitions
 - a. Applications for an exemption MUST be lodged with the Zone with the Team Nominations or prior to the registration and grading of the player.
 - i. Players may NOT participate until written approval is received from the
 - b. Participation is deemed to be "name on the match sheet";
 - c. If a club has more than one team in any league/grade, players are not permitted to play across from one team to the other within the one league/grade.
- 52. Junior Competitions (Mixed gender and girls)
 - a. A Junior players' grade eligibility will primarily be determined by the age they turn during the calendar year.
 (i.e. If a player turns 12 between 1st January and 31st December of the current calendar year, they are AGE eligible to participate in Grade 12, 13 or 14 subject to any other components of competition regulations);
 - b. Clubs may register/list a junior player in a team that is a maximum of TWO years of age (i.e. grade) above the normal eligible age (grade) for the player.
 - c. Clubs must apply for an exemption in all circumstances where a player is not age eligible, or otherwise eligible, to participate.
 - d. Each application for an exemption will be judged on its own merits. Determination of approval will be based on the following scope (at the discretion of The Zone):
 - i. Maximum of two over age players per team;
 - ii. No more than six months over age (unless medical support is provided);
 - iii. The team in which an over-age player is registered will be graded in division ONE (if a division two or three exists in the same age group);
 - iv. If the Club has more than one team in the division or age grade, the over age player(s) is to be registered in the highest graded team, unless specific evidence and approval exists to the contrary.
 - e. If a child is registered in an age group older than that for which they are eligible they are not eligible to play in their normal eligible age group without being officially transferred to that age group (i.e. a child that turns 10 this year who is registered in a Grade 11 team CANNOT participate in a Grade 10 team);

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- f. A junior player up to the age of fourteen (14) may act as a borrowed player in a team that is up a maximum of two years above their eligible age without the need for an exemption;
- g. Any junior borrowed player who plays in any part of a match in the same higher junior age grade more than six times during the pointscore competition (finals series is a separate competition) will be re-registered to that higher junior age grade team and therefore becomes ineligible to participate in their originally registered/listed grade;
- h. Any junior who plays in any part of a match in the same senior league more than six times during the pointscore competition (finals series is a separate competition) will be re-registered to that senior league team and therefore becomes ineligible to participate in their originally registered/listed grade;
- i. Any player who has been re-registered to a higher grade or senior league cannot be transferred back to their original junior grade;
- j. A junior player who is approved to register in a team as an over-age player cannot subsequently participate in either;
 - i. A younger age grade (even if the player is otherwise age eligible to participate in that grade)
 - ii. A senior league (i.e. players aged 14 or older);
- k. A junior male player aged 14, 15 or 16 (at the time of the match) can ordinarily participate in a senior male league (subject to any conditions or exemptions that otherwise apply);
- A junior female player aged 14, 15 or 16 (at the time of the match) can ordinarily participate in a senior female league (subject to any conditions or exemptions that otherwise apply);
- m. A maximum number of 14 players (Grades 12 14) are eligible to participate in any one fixture (including being written on a match sheet), regardless of the number of registered
- n. Failure to comply with any of these Regulations may incur fines and/or penalties such as loss of points;

53. Senior Leagues

- a. Any player playing in a higher league than their registered/listed team (or a junior acting as a borrowed player), must have their normal registered/listed league/grade noted on the match sheet (against their name);
- Any senior borrowed player who is listed on the match sheet in the same higher league more than six times during a pointscore competition (finals series is a separate competition) will be re-registered to the higher league team (refer to "7up Rule" in "Grading";

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- c. Any junior borrowed player who is listed on the match sheet in the same senior league more than six times during the pointscore competition (finals series is a separate competition) will be re-registered to that senior league team (refer to "7-up Rule" in "Grading";
- d. Any player who has been re-registered to a higher league (or a junior player reregistered to a senior league) cannot be transferred back to a lower league or junior grade;
- e. A junior player must have already turned 14 BEFORE they participate in senior football.
- f. No senior team is permitted to have more than THREE (3) junior registered players participate in any given match (including being written on the match sheet);
- g. A maximum number of 16 players (Grade 15 Senior Leagues) are eligible to participate in any fixture (including being written on a match sheet), regardless of the number of registered/listed players in a given team.
- h. Over 35's Players must have turned 35 prior to participation.
- i. Over 40's Players must have turned 40 prior to participation. Each squad is permitted to register up to two underage players who must be at least 38 years of age on 1st January in the year of competition.
- j. Failure to comply with any of these Regulations may incur fines and/or penalties.
- 54. Eligibility for Junior Finals Series (also subject to specific regulations for JUNIOR Competitions)
 - a. All participating players must be registered in accordance with Competition Regulations and must not be subject to a current suspension;
 - b. Players shall be eligible to participate in the final series in:
 - i. The team in which they are registered; or
 - ii. Any higher grade (age) team.
 - c. There is NO minimum number of games (i.e. participation) to establish eligibility for a Finals Series, however participation should be considered within the spirit of fair and reasonable participation. This means that more skilled players from any lower league should not participate (nor any junior player) at the expense of players registered within the team.
 - d. Failure to comply with any of the above Regulations may incur fines and/or penalties.
- 55. Eligibility for Senior Finals Series (also subject to specific regulations for SENIOR Leagues)
 - a. All participating players must be registered in accordance with Competition Regulations and must not be subject to a current suspension;
 - b. Players shall be eligible to participate in the final series in any higher league team as well as their own eligible league;

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- c. A junior player (aged 14 years or older on the date of the match) is eligible to participate in any senior league (unless specifically excluded due to regulation or FFNC notification);
- d. There is NO minimum number of games (i.e. participation) to establish eligibility for a Finals Series, however participation should be considered within the spirit of fair and reasonable participation. This means that more skilled players from a lower league or junior grade should not participate at the expense of players registered within the team;
- e. Failure to comply with any of the above Regulations may incur fines and/or penalties.

Across Leagues/Grades

56. MiniRoos

- a. MiniRoos players (i.e. Grades 6 to 11) may play for any MiniRoos team within their own club, consistent with their age and gender eligibility.
- b. A MiniRoos, junior or youth registered player can ordinarily participate in the grade that corresponds with the age the child turns in the current calendar year or any other grade that the child is eligible to participate (see "Eligibility");
- c. A Miniroos player <u>IS</u> permitted to play "across" same age Miniroos pools (e.g. can play in Grade 11 Kewell pool and Grade 11 Cahill pool), consistent with their age and gender eligibility;

57. Junior competitions (Mixed gender and girls)

- i. A junior player can be registered in ONE team, ONE competition for which they are eliaible.
- ii. A junior player may not play "across" the same age divisions within the one age grade (e.g. between Grade 12/2nd Division to Grade 12/1st Division, or vice versa)
- iii. A junior female player may register in ONE of either the junior mixed grade or junior girls grade within their club for which their date of birth makes them eligible and subject to regulations criteria, can participate in both competitions.
 (e.g. a girl turning 14 in the calendar year may register in either a Grade 14 Mixed or Grade 14 Girls team and subject to regulations criteria, can participate in both competitions);

58. Senior Leagues

a. If a club has more than one team in any senior league, players are not permitted to play across from one team to the other within the one (i.e. same) league.

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F

Facilities and Equipment

59. Playing Fields and Venue

- a. All goalposts or portable equipment must be adequately and securely fastened to the ground;
- b. Clubs shall, on seeking affiliation/membership to the Zone, submit details of their playing fields and the Zone shall have the discretion to require any alterations to the playing venue (e.g. location of technical areas, quality of field surface);
- c. There should be available at each Club a suitable area in which the Referees can rest and leave their belongings while on the pitch. This area should contain some seating as well as being lockable;
- d. All grounds must be roped, or a suitable barrier provided along the full length of the side of the field containing the technical area. The barrier or rope should be located a minimum of 2 metres from the touchline.

60. Playing Strips

- a. All strips, including alternate strips, are to be registered with and approved by the Zone each season;
- b. All competitive team shirts shall be individually numbered, and the number of the shirt worn by each player must correspond with the name and number listed on the Match Sheet for that person;
- c. The numbers on the back of shirts must be one solid colour in complete contrast to the basic colours of the shirt, and where the shirt pattern may impair clear identification of the number from a distance of 100 metres, then the number must be placed on a plain coloured panel.
- d. All player shirts (including the goalkeeper) MUST have a number on the back of the shirt.
- e. All players taking the field shall be in full Club/team strip, including shirt (with clearly visible number), shorts and socks, when participating on the field as a player or in the Technical Area as an interchange player;
- f. The HOME team will be required to supply and wear an Alternate Strip in the first instance when a clash of playing strips exists (refer to "Alternate Strips");
- g. If a team finds it necessary to wear a strip that is not registered with and approved by the Zone for their club (e.g. borrows an alternate strip) approval is required from the Zone or the Match Official prior to the match;

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- h. The strip worn by goalkeepers must be different from the outfield players on both teams and also the match officials.
- i. The referee is obliged to recognise where there is a clash of playing strips and to enforce the terms of Law 4 (FIFA Laws of the Game);
- j. FFNC will impose penalties (Refer Appendix A) for breaches to any aspect of these regulations.
- k. See also "Alternate Strips"
- I. Failure to comply with any of the above Regulations may incur fines and/or penalties as per Appendix A;

61. Match Balls

a. All Match Balls shall be of materials approved by FIFA. The following sizes will apply;

i.	Grade 6 to 9 inclusive	Size 3
ii.	Grade 10 to 13 inclusive	Size 4
iii.	Grade 14 to 16 inclusive	Size 5
iv.	All senior leggues	Size 5

62. Field of Play

- a. Field markings and set up shall be as per FIFA Laws of the Game.
- b. Non-compliance with directives issued for tunnel and technical areas at Grand Finals may incur a penalty and/or fine as per Appendix A.
- c. Grade 12 Corner Kicks
 - i. Corner kicks are to be taken on the goal line at a point 9.15 metres in from the corner on the side of the field which the ball went out.

63. Player Interchange

- a. Interchange of players exists for ALL matches (competitive and non-competitive)
- b. All player interchanges shall take place upon the approval the referee.
- c. A player interchange is made when the ball is out of play or at a stoppage in play and for which the following conditions shall be observed:
 - i. The player leaving the field shall do so from the closest point to where they are at the time of the interchange request;
 - ii. The player entering the field shall only do so when the player leaving the field has left the field of play.
 - iii. Interchange players remain subject to the authority and jurisdiction of the referee.

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- d. There is no maximum number of player interchanges that can be made during a match (with approval from the referee). A player who has been replaced may return to the field in the place of a player currently on the field.
- e. There is no time added on or allowance made to a match duration due to interchanges, regardless of how many interchanges are made or when they occur.
- f. The referee has the authority to refuse an interchange.

64. Technical Areas

- a. A technical area must be marked for all competitive junior and senior teams, both of which are to be on the same side of the field.
- b. The technical area is the area that is defined along the length of the benches plus one metre each side of the benches, extending in front of the benches to no closer than one metre from and parallel to the touchline. It can extend behind the bench area as far as necessary.
- c. The Technical Area (TA) is to be occupied by a maximum of:
 - i. Grade 12 14: three (3) interchange players and two (2) registered team officials.
 - ii. Grade 15 Senior: five (5) interchange players and two (2) registered team officials.
 - iii. Men's/Women's Premier League: five (5) interchange players and three (3) registered team officials.
- d. The participants in the Technical Area are subject to the jurisdiction of the Referee, Assistant Referees, and 4th Official before during and after the match, as per the FIFA Laws of the Game. Regulations and authority of FFNC also specifically apply to all persons within the vicinity of the Technical Area.
- e. All participants must conduct themselves in a responsible manner at all times.
- f. All participants must be dressed appropriate to their role. This includes the wearing of covered footwear and appropriate clothing. Players leaving the Technical Area for the purpose of changing into non-playing gear, are NOT entitled to subsequently return to the Technical Area, unless they were listed as a team official on the match sheet prior to kick-off.
- g. Team Officials are required to wear any identification lanyards where supplied and instructed by FFNC relevant to any sanctioned competition fixture.
- h. The person who is identified on the match sheet as "Team Official 1" will ordinarily be identified as the senior team coach.
- i. Interchange players must remain in the Technical Area (except where warming up) and must wear interchange bibs** at all times unless they take the field of play to participate.
 - ** Not applicable in 2022.

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- j. A Team Official may convey tactical instructions to players during the match, however the coach and other team officials must remain within the confines of the technical area.
- k. Suspended participants and participants sent from the field during the match are immediately not permitted in the technical area of any sanctioned match until the full suspension is served.
- I. A maximum of ONE (1) Team Official is permitted to stand in the Technical Area at any time. Other team Officials and interchange players are to remain seated unless required to take the field or leaving the TA to warm-up.

Fitness of Grounds

- 65. The Referee shall have the right to decide upon the fitness of the ground for the purpose of cancelling a match, but in the case of severe conditions, the Zone may decide on the condition of the playing fields where required.
- 66. A decision to determine that a match shall not proceed as per schedule due to the fitness of the field can be determined by any of the following (not necessarily in order or priority):
 - a. Match Referee; or Home Club; or Council; or The Zone
- 67. The authority does not exist to force or insist that a match proceeds where a genuine concern exists about the field or weather conditions, however the match referee has the primary authority to determine if a match does proceed.
- 68. ONLY the Zone shall have the discretion to transfer or reschedule any match, including transferring the match to an alternate field at the same venue.
- 69. The Zone will advise all affected Clubs of any transfers or cancellations that may be necessary due to closures notified by 12pm Friday (for weekend scheduled matches), and up to 12pm on the day of mid-week matches. Changes will also be posted on the Zone website at www.footballfarnorthcoast.com.au where possible.
- 70. If a club/council ground controller finds it necessary to close grounds the club must notify the Zone immediately (and before notifying other parties) via mobile 0438 215 593. Further instructions will be provided to confirm the status of the match/es at the venue (i.e. postponed/transferred/cancelled) and what further action is required by the club;
- 71. Matches that are deferred due to wet weather, or for any reason, shall be rescheduled for play by the Zone wherever possible. If the matches are not able to be played, they shall be classed as a 0-0 draw.

 ^Scheduling of any type is at the absolute discretion of Football Far North Coast.
- 72. Particular caution should be taken with storm activity, noting that fixtures can be delayed
- 72. Particular caution should be taken with storm activity, noting that fixtures can be delayed for a short period and recommence when the danger has passed. The referee shall determine if a match is abandoned.

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

First Aid

73. Each individual club (team) shall be responsible for the primary care and treatment of minor injuries (including the provision of ice). A player suspected of having a serious injury should not be moved. An ambulance should be called (000) in such instances.

Final Series

74. Overview

- a. Final Series matches will ordinarily be allocated to the home ground of the competing team that finished highest on the pointscore (where reasonable and at the discretion of the Zone);
- b. In the event that a Finals Series is unable to be completed due to factors such as adverse weather or field conditions, the team(s) that finish highest (in order of points/pointscore ranking) will advance (or be declared winner);

* 2022 Finals Series in response to modified season

A modified Finals Series (i.e. "Top 4, with 1 x 4 and 2 x 3 semi-finals followed by a GF) is planned. GF's will likely be allocated and played at various HOME clubs rather than having a centralised venue.

The FOUR (4) teams that finish highest at the conclusion of each respective pointscore competition (in order of points/pointscore ranking) will play-off to decide the semi-final winners and then Grand Final Winner and Runners-up for each Junior Competition and Senior League in accordance with the following outline;

Junior Competitions (FOUR team format *) (*) Girls Grade 15 will proceed as a THREE team format with Team 1 advancing to Match C.

Senior Leagues (FOUR team format)

- a. Week 1
 - i. Match A Semi-Final 1 Team 1 v Team 4
 Winner to Grand Final (Match C) Losing team eliminated
 - ii. Match B Semi-Final 2 Team 2 v Team 3
 Winner to Grand Final (Match C) Losing team eliminated
- b. Week 2
 - i. Match C Grand Final Winner Match A v Winner Match B
- c. Matches A and B (semi-finals) If the match is drawn at full time there will be 10 minutes extra time each way for Grades 12 to 16 (inclusive) and all senior leagues.

If the match is still drawn after extra time, the following applies:

Grades 12, 13 and 14; the team which finished highest on the point score shall advance to Match C. (NOTE that kicks from the penalty mark are not used beyond normal time or extra time)

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

Grades 15 & 16; Kicks from the penalty mark will proceed to determine the winner and the team that will advance to Match C.

Senior leagues; Kicks from the penalty mark will proceed to determine the winner and the team that will advance to Match C.

Match C: (Grand Final)

If the match is drawn at full time there will be 10 minutes extra time each way.

Grades 12, 13 and 14

If the match is still drawn after extra time, BOTH teams will be declared joint champions.

(NOTE that kicks from the penalty mark are not used beyond normal time or extra time)

Grades 15 & 16

If the match is still drawn after extra time, kicks from the penalty mark will proceed to determine the winner.

Senior leagues

If the match is still drawn after extra time, kicks from the penalty mark will proceed to determine the winner.

Awards

- 1. Medallion to each player in the winning GF team;
- 2. Medallion to each player in the pointscore winning team;
- 3. Medallion to each player in the JUNIOR runners-up GF team;
- 4. Medallion to each Player of the GF;
- 5. Medallion to each Match Official in each GF.

* FORMAT BELOW NOT APPLICABLE FOR 2022

- 75. Junior Finals and Grand Finals Series
 - a. The FOUR (4) teams that finish highest at the conclusion of the pointscore competition (in order of points/pointscore ranking) will play-off to decide the semi-final winners, final winner and then Grand Final Winner and Runners-up for that Grade/Division in accordance with the following formula;
 - i. Week 1
 - Match A Elimination Semi-Final Team 3 v Team 4
 Winner to Final (Match C)
 Loser out
 - Match B Qualifying Semi-Final Team 1 v Team 2
 Winner to Grand Final (Match D)
 Loser to Final (Match C)

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- ii. Week 2
 - Match C Final Loser Match B v Winner Match A Winner to Grand Final (Match D) Loser Out
- iii. Week 3
 - Match D Grand Final Winner Match B v Winner Match C
- iv. Matches A, B & C: If the match is drawn at full time there will be 10 minutes extra time each way for Grades 12 to 16 (inclusive).
 - If the match is still drawn after extra time:
 - For grades 12 14: the team which finished highest on the point score shall advance (there will NOT be kicks from the penalty mark to determine the winner in Grade 12, 13 or 14 matches).
 - Kicks from the penalty mark will apply to determine the winner in Grade 15 and Grade 16.
- v. Match D: Grand Final: If the match is drawn at full time there will be 10 minutes extra time each way for Grades 12 to 16 (inclusive).
 - If the match is still drawn after extra time:
 - For grades 12 14: the team which finished highest on the point score shall advance (there will NOT be kicks from the penalty mark to determine the winner in Grade 12, 13 or 14 matches).
 - Kicks from the penalty mark will apply to determine the winner in Grade 15 and Grade 16.

76. Senior Finals and Grand Final Series

- a. Unless otherwise specified by the Zone, the FIVE (5) teams that finish highest at the conclusion of the pointscore competition (in order of points/pointscore ranking) will play-off to decide the semi-final winners, finals winner and then Grand Final Winner and Runners-up for that league in accordance with the following formula;
 - i. Week 1
 - Match A Team 4 v Team 5 First Elimination Semi-Final Winner to Second Elimination Semi-Final (Match C) Loser out
 - Match B Team 2 v Team 3 Preliminary Semi-Final Winner to Qualifying Semi-Final (Match D)
 Loser to Second Elimination Semi Final (Match C)
 - Team 1 has no game in week 1
 - ii. Week 2
 - Match C Second Elimination Semi-Final Loser Match B v Winner Match A Winner to Final (Match E) Loser Out
 - Match D Qualifying Semi-Final Team 1 v Winner Match B Winner to GF (Match F) Loser to Final (Match E)

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- iii. Week 3
 - Match E Final Loser Match D v Winner Match C Winner to GF (Match F) Loser Out
- iv. Week 4
 - Match F Grand Final Winner Match D v Winner Match E
- v. Matches A, B, C, D E & F: If the matches are drawn at full time, there will be 10 minutes extra time each way. If matches are still drawn at the conclusion of extra time, kicks from the penalty mark will determine the winner.

Forfeit

- 77. A forfeit is typically a match in which one team is unable to field SEVEN (7) players for the match (however, is not limited to this example);
- 78. Win by forfeit: THREE (3) pts plus minimum of THREE (3) goals awarded to the team "receiving" the forfeit;
- 79. In the event of at least seven players per team being present prior to kick-off, the match must commence at the scheduled kick-off time;
- 80. In the event of a team failing to take the field within fifteen minutes of the scheduled starting time, the opposing team, if on the field of play, will be awarded the match by a forfeit:
- 81. There is no specific allowance for travel and time is reduced from the normal match duration after the scheduled kick-off time elapses;
- 82. In the event that extraordinary circumstances prevent one or both teams (or the match officials) being able to take the field within 15 minutes of the scheduled time, the match may be deemed to be a forfeit (but requires the authority of the Zone);
- 83. If the offending team has not notified the Zone by 4.30pm the day prior to the match that they will not be able to field a team, their Club will be fined as per Appendix A;
- 84. Teams that advise the Zone by 1pm the day prior that they are unable to fulfil a scheduled match will be charged an administration fee as per Appendix A;
- 85. If an ineligible participant is found to have participated in a match, the team which included the ineligible participant/s shall forfeit their points and goals. All goals scored by their opponents shall be recorded, with a minimum of 3 goals and 3 match points being awarded to the opposing team;
- 86. A forfeit is classified as a match, and as such a suspension may be served by a participant (but <u>only in the team receiving the forfeit</u>), provided that a match sheet showing same is provided to the Zone office;
- 87. Any team which forfeits a match in the finals series shall take no further part in the series, and will be fined as per Appendix A;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- 88. The enforcement of a forfeit for any reason including the absence of match officials or dispute between teams shall be referred to the Zone for determination;
- 89. The Zone shall have the sole discretion to determine if a match shall be played, rescheduled or considered a forfeit in the event of a dispute occurring;



Gender

90. Miniroos

- i. Teams (i.e. Grade 5 11) are mixed gender unless specifically nominated as being Girls only;
- ii. MiniRoos teams (i.e. mixed gender) will play in an appropriate age eligible pool;
- iii. Female players are eligible to participate in Mixed gender OR Girls only MiniRoos pools or teams that they are otherwise eligible, whether by age, registration, grading or special exemption;
- iv. Male players are eligible to participate in Mixed gender MiniRoos pools or teams that they are otherwise eligible, whether by age, registration, grading or special exemption;
- v. Male players are NOT eligible to participate in Girls only MiniRoos pools or teams;

91. Junior Competitions (Grade 12 – 16)

- i. Teams (i.e. Grade 12 16) are mixed gender unless specifically nominated as being Girls only teams;
- ii. Male junior players are permitted to participate in mixed gender teams that they are otherwise eligible, whether by age, registration, grading or special exemption;
- iii. Male players are NOT eligible to participate in Girls competitions;
- iv. Female junior players are permitted to participate in mixed gender OR Girls teams that they are otherwise eligible, whether by age, registration, grading or special exemption;

92. Senior Leagues

- a. Teams are specific to Male or Female gender;
- b. Male players are eligible to participate in Male senior leagues that they are otherwise eligible, whether by age, registration, grading or special exemption;
- c. Male players are NOT eligible to participate in Female senior leagues;
- d. Female players are eligible to participate in Female senior leagues that they are otherwise eligible, whether by age, registration, grading or special exemption;
- e. Female players are NOT eligible to participate in Male senior leagues;

Grading of Players

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- 93. A senior player cannot drop more than two senior leagues below the league they participated in their last season without lodgement of an application for an exemption and specific approval from FFNC.
- 94. Clubs are expected to grade their players in an appropriate league/division based on their skill level.
- 95. Players found to be playing below their standard can be regraded at the discretion of the Zone:
- 96. The Zone has the discretion to refuse the specific terms of participation of a player for any reason that is assessed by FFNC as contrary to the terms within competition or relevant regulations, including applications to play below their skill level.
- 97. Applications for re-grading will not be accepted after 19th May 2022;
- 98. A player can be re-graded a maximum of ONE time in any given season (except when as a consequence of the 7-up Rule see "7-up Rule").
- 99. A player who has been re-registered to a higher league cannot be transferred back to a lower league/grade.
- 100. Penalties (including fines and loss of points) will be imposed if a registered player is found to participate in a league/grade contrary to their approved grading.
- 101. Participation of a player who is found to be unregistered will initiate action consistent with the FA National Code of Conduct Regulations. Such action may result in penalties being imposed on a club and individuals.
- 102. FFNC reserves the right to review any grading approval in instances where a player displays superior skill inconsistent with participation in a lower league.

7-up Rule

- 103. The 7-up Rule means that a player who is listed on the SAME grade/division/league a "seventh time" will be re-graded UP to the higher competition team.
- 104. Any junior player who is listed on a match sheet in the same higher junior grade/division more than six times during the pointscore competition will be reregistered to that higher junior grade/division team;
- 105. Any junior player who is listed on a match sheet in the same senior league more than six times during the pointscore competition will be re-registered to that senior team;
- 106. Any senior player who is listed on a match sheet in the same higher league more than six times during a pointscore competition will be re-registered to the higher league team;
- 107. A re-grading as a consequence of the 7-up Rule will mean that a player is immediately ineligible to also participate in any lower league/grade in which they had previously been eligible;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

Ground Closure Procedure

- 108. Information regarding the wet weather procedure and contacts can be found on the Football Far North Coast website: footballfarnorthcoast.com.au/wet-weather/
- 109. Matches should be considered to be proceeding unless there is a formal notification from FFNC that any game has been postponed or from the respective HOME club (that has first contacted FFNC).
- 110. Please ignore social media postings or references on any council website, as such information is regularly incorrect.
- 111. The inevitable questions about field closures (especially relevant for travelling teams) can be directed to the nominated wet weather contact at individual clubs, if such enquiries are considered appropriate.
- 112. Rain is one of the many factors that add to the complexities of delivering a suitable schedule of fixtures, however with the assistance of clubs, FFNC aims to deliver appropriate outcomes.
- 113. Should grounds be assessed as being closed, we ask for this advice to be made known to FFNC as early as possible via phone call or text to **Steve on 0438 215593**;



Home Team Responsibilities

- 114. The team whose name appears first in the draw shall considered to be the HOME team, regardless of the venue;
- 115. The Home team shall always supply a Duty Officer, who must present themselves to the referee of all senior matches 15 minutes prior to kick off and for all junior matches 10 minutes prior to kick off (for more information on the role of a Duty Officer see "Duty Officer");
- 116. The Home Team shall supply the match ball / balls:
 - a. For junior competitive matches (Grade 12 16) at least ONE (1) match ball shall be supplied to the referee at least TEN (10) minutes prior to kick-off;
 - b. For senior matches THREE (3) match balls shall be supplied to the referee at least FIFTEEN (15) minutes prior to kick-off;
- 117. If an official referee is not appointed or is otherwise unavailable to officiate on a match, the HOME team has the responsibility of arranging a referee:
 - a. If a referee is not sourced by the HOME team and the game does not proceed, the result will be entered as a FORFEIT by the HOME team (3 points and 3 goals awarded to the AWAY team);

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

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J

K



Match Officials (also known as Referees)

- 118. Shall have an authority as per FIFA Laws of the Game (Law 5);
- 119. Junior match officials (aged under 18 years) shall not act as a centre official on senior matches, unless specifically appointed or approved by FFNC;
- 120. Match Officials are NOT to take match sheets from the ground for any purpose. The Home Club has the responsibility to submit match sheets to the Zone office. The referee is to submit completed match sheets (for <u>both</u> competing teams) to the home club;
- 121. Match officials must wear suitable footwear and attire;
- 122. Any reference to "Match Official(s)" or "Referee(s)" in these regulations also refers to a club appointed referee.

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

Match Results

- 123. Results will be recorded online and accessible via the Zone website: www.footballfarnorthcoast.com.au. These online records will form the official record of each competition;
- 124. It shall be the responsibility of the HOME club to submit results online before 11 pm each Sunday night (for weekend matches) or by 8am the next day for mid-week games;

Match Sheets

- 125. Pre-Match
 - a. Each Team representative shall fill in a Match Sheet with the correct participant details of their team, also completing all details on the match sheet header in full;
 - b. A maximum of FOURTEEN (14) names for junior teams up to and including Grade 14 and SIXTEEN (16) names for Grade 15 to senior teams may be listed;
 - c. Players' shirt numbers must correspond with the number next to their name on the match sheet for all competitive leagues/grades;
 - d. All names shall be printed in block letters and show FIRST name and LAST name;
 - e. Each individual player must SIGN the relevant place on the match sheet for Grade 15 to senior fixtures;
 - ** Not applicable for 2022
 - f. All junior and senior players playing up from a junior grade/lower senior league must have their registered grade/league noted next to their name on the match sheet;
 - g. A senior team may play a maximum of three (3) junior players in any given match;
 - h. Players whose names are listed on the Match Sheet before the match commences are able to take the field. Players names cannot be added to the match sheet after play has commenced;
 - i. Players may sign the match sheet** if their name has been written on the match sheet prior to the match commencing;
 ** Not applicable in 2022.
 - j. Any player taking the field who was unable to sign the Match Sheet prior to the commencement of the match may do so at half-time. Players who have not signed the Match Sheet by the end of half time are permitted to take part in the match if specifically approved by the referee**. A player who has still not arrived before the second half but is listed on the match sheet, can participate and sign the match sheet AFTER the match**. All reasonable requests should be approved, however a player who is NOT listed on the match sheet is NOT permitted to participate; ** Not applicable in 2022.
 - k. The name of each suspended participant MUST be written in the appropriate section of the Match Sheet to indicate that they are standing down from that particular match or they will be deemed to have not stood down for that match
 - I. The person who is identified on the match sheet as "Team Official 1" will ordinarily be identified as the senior team coach;
 - m. The team representative shall hand the match sheet to the referee at least FIFTEEN (15) minutes prior to kick-off;
 - n. Failure to comply with any of the above Regulations may incur fines and/or penalties as per Appendix A;
- 126. Post-Match

and will not have decreased their term of suspension;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- a. All players listed on the match sheet, unless crossed out, will be deemed to have played. Cross off all players who did not participate in the match with the permission of the centre official;
- b. At the completion of the match the team representative shall confer with the referee on the match sheet details and both shall sign the match sheet;
- c. The original copy of the match sheets (<u>both</u> competing teams) shall be handed in to the Canteen at the HOME venue or to the HOME team (for matches played at a neutral venue) by the referee;
- d. The Team Manager shall retain the carbon copy (in the match sheet booklet) for the Club's records:
- e. All Match Sheets are to be delivered to the Zone office at Suite 5/32 Gum Tree Drive, Goonellabah, no later than 1pm (Wed) (after weekend fixtures) or within 48 hours after other fixtures. A digital version (i.e. scanned copy) can be submitted in the first instance, however the physical copy of all match sheets must still be submitted to the Zone;
- f. Failure to comply with any of the above Regulations may incur fines and/or penalties as per Appendix A;

MiniRoos

127. <u>MiniRoos Playing Format and Rules</u>

Miscellaneous

128. Grade 12 Playing Format and Rules

N



Other

129. Football Far North Coast has the sole authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

P

Participation

- 130. Participation in a specific competition is subject to the terms of eligibility for such competition, whether by age, grading or other conditions;
- 131. Participation is deemed to be "name on the match sheet";
- 132. Any participant whose name has not been crossed off the match sheet (with the consent of the Referee following the match) will be deemed to have participated in that match, even if they did not take the field or act in an official role (i.e. team official);
- 133. An individual can be registered but cannot participate while subject to the terms of a sanction;

Points

134. Pointscore Competition matches will be played for points as follows;

a. WIN: THREE (3) points; b. DRAW: ONE (1) point; c. LOSS: NIL (0) points;

d. WIN BY FORFEIT: THREE (3) pts plus minimum of THREE (3) goals awarded to the

team "receiving" the forfeit (see "Forfeit");

e. BYE: NIL (0) points

- 135. Determination of <u>Pointscore</u> Champions
 - a. The team that finishes highest (in order of points/pointscore ranking) will be the particular grade/league Pointscore Champion;
 - b. In the event of two or more teams finishing equal on points in the pointscore competition, the better goal difference will decide the higher placing;
 - c. In the event of two or more teams also finishing equal on goal difference, the most goals scored (goals "for") will decide the higher placing;
 - d. In the event of two or more teams also finishing equal on most goals scored (goals "for"), the team with the lesser number of yellow/red cards received will decide the higher placing;
 - e. Joint premiers will be declared if no distinction in results (on any measure) can be determined.

Pregnancy

136. A player who is pregnant must take full responsibility for themselves. No blame or responsibility shall be accepted for that player or their unborn child/children by the Zone, affiliated Clubs or registered players in the event of an injury which causes complications or the termination of that pregnancy;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- 137. If a player is pregnant there shall be no manipulation verbally by the opposing team or her own team concerning the condition of that player;
- 138. The Zone advises any female player against playing after pregnancy has been confirmed.

Players Equipment

- 139. Players Equipment is fully defined within Law 4 of the FIFA "Laws of the Game" (LOTG);
- 140. The match referee has an obligation to uphold the terms outlined within Law 4 of the Laws of the Game.
- 141. A player who is identified by a match official as wearing incorrect equipment/clothing, will be required to remove or replace such items before being permitted to participate.
- 142. Such items may include a different playing shirt, playing shorts, playing socks (noting that a goalie must wear the same strip as outfield players if the goalie assumes a position out of goal through the game), jewellery (regardless of reason for wearing or claims of being unable to remove such an item).
- 143. Jewellery (regardless of reason for wearing or claims of being unable to remove such an item) CANNOT be worn during play;
- 144. A player <u>CANNOT tape jewellery</u> under any circumstances in an attempt to gain a concession to removing such jewellery;
- 145. A referee is authorised to prevent a player from participating if instructions given about a player's equipment are not adequately responded to by any such participant;
- 146. The referee must instruct one team to wear an alternate strip where a clash of shirt colours exists and a referee is not authorised to "overlook" this for any reason. EVERY club must have an alternate strip available for all teams and which has been approved by FFNC. Please also note that the strip worn by goalies must be different from the outfield players on both teams and also the match officials.
- 147. FFNC will impose a fine in the amount of \$100 per incident on a club linked with a breach where evidence (e.g. advised by the referee) leads to a conclusion that a player/team/club failed to comply to reasonable directions relevant to "the Player's Equipment";
- 148. Every playing shirt must have a distinct number from each other team-mate that reconciles with the number listed next to that player on the match sheet.
- 149. The number must be displayed on the back of the shirt at a size and quality that the referee considers is adequately visible;
- 150. Bibs are not able to be worn over playing shirts, even when bibs are numbered.
- 151. All participating female players must wear supporting bras or crop tops under their playing shirts.

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The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- 152. Players are permitted to wear prescription glasses subject to the lenses being "sports/safety" design and frames being assessed by the referee as not creating an undue risk to the player wearing the glasses or other participants.
- 153. The referee has the authority to exclude any player wearing spectacles considered to be a risk to themselves or another player;
- 154. Plaster casts a player with a plaster cast is NOT permitted to participate regardless of any additional wrapping used to soften the hardness of the cast.
- 155. A forfeit may be imposed by FFNC against a team that is deemed to have breached any aspect of Law 4;
- 156. The Laws of the Game apply even at Community Football level and Law 4 is perhaps the easiest component to comply with. We invite clubs to share this information with players, coaches and parents, so that the inevitable disputes through lack of understanding of the requirements that apply are no longer part of a game day experience for anyone.

Playing Strips

- See "Facilities and Equipment" "Playing Strips"
- See also "Alternate Strips"



R

Registration

- 157. ALL references to participants will conclude that individuals in such roles are registered (and made active) for the club in each specific role that they act. Such roles may include
 - i. Player
 - ii. Team Official
 - iii. Volunteer
 - iv. Match Official.

The term <u>PARTICIPANT</u> is the broad descriptive for persons in ALL registered roles.

- 158. Registration of Players
 - a. Mandatory for ALL players, all eligible ages, every year;
 - b. Must be completed online in Play Football;
 - c. A player must turn at least FIVE (5) years of age in the calendar year to be eligible to register;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- d. All players must be registered prior to participation in accordance with the National Registration Regulations and consistent with the FFNC Competition Regulations and relevant policies;
- e. Must be made active by the player's club in Play Football prior to participation;
- f. A player can be registered/listed in a maximum of ONE Team, with ONE Club (within Australia) at any one time;
- g. An individual can be registered but cannot participate while subject to the terms of a sanction;
- h. The deadline for new registrations and subsequent participation is 1pm Thursday each week, until the date that registrations close;
- i. Applies per season relevant to the current calendar year, per nominated competition(s), as defined by the Zone.

159. Registration of Team Officials

- a. Mandatory for ALL Team Officials every year;
- b. Must be completed online in Play Football;
- c. A team official must turn at least FOURTEEN (14) years of age in the calendar year to be eligible to register (they must have turned 14 before they can act in this role on match day);
- d. Includes coaches, team managers and any person who has a role (other than as a player) on match day within the Technical Area;
- e. All team officials must be registered prior to participation in accordance with the National Registration Regulations and consistent with the FFNC Competition Regulations and relevant policies;
- f. Must be made active by the individuals club in PlayFootball prior to participation. This forms the primary evidence that an individual is eligible to act in this role;
- g. The deadline for new registrations and subsequent participation is 1pm Thursday each week, until the date that registrations close;
- h. An individual is eligible to register (and to act) as a Team Official for more than ONE (1) club;
- i. Applies per season relevant to the current calendar year, per nominated competition(s), as defined by the Zone;
- j. Article 15.2 of the Football Australia National Registration Regulations mandates the following;

1. Club and Team Officials

- i. All Club Officials and Team Officials (including volunteers) must register with FA via the National Online Registration System in the manner prescribed by FA from time to time.
- ii. By the act of registration, Club Officials and Team Officials agree to abide by the FA Statutes.
- iii. Clubs are responsible for ensuring that their Club Officials and Team Officials are registered with FA;
- iv. For any Club participating in a Competition where FA is the Competition Administrator, Coaches and Team officials must complete any registration process prescribed by FA in the relevant Competition Rules.

160. Registration of Match Officials

a. Mandatory for all Match Officials every year;

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

- b. Must be completed online in PlayFootball;
- c. A match official must turn at least THIRTEEN (13) years of age in the calendar year to be eligible to register;
- d. Includes a qualified Referee, including such individuals who may act as a Centre Referee or as an Assistant Referee.
- e. Must be made ACTIVE by FFNC in PlayFootball as the primary evidence that an individual is eligible to act in this role;
- f. An individual is eligible to register (and to act) as a Match Official in more than ONE (1) Member Federation and/or Zone;
- g. Applies per season relevant to the current year as defined by the Zone;

161. Registration of Volunteers

- a. Mandatory for all Duty Officers every year;
- b. Recommended for all other club volunteers;
- c. Must be completed online in PlayFootball;
- d. Includes ALL roles not otherwise defined above;
- e. Must be made active by the club in PlayFootball as the primary evidence that an individual is eligible to act in any volunteer role;
- f. The deadline for new registrations is when volunteer registrations close in Play Football;
- g. An individual is eligible to register (and to act) as a Volunteer (including as a Duty Officer) for more than ONE (1) club;
- h. Applies per season relevant to the current calendar year, as defined by the Zone;

162. Other

- a. A Player being registered for the first time, must provide the Club (and FFNC where requested to do so) with evidence of name and age, by providing an original (or certified copy) of the person's birth certificate;
- b. A person can be registered but cannot participate (in any role) while subject to the terms of a sanction;
- c. Participation in a specific competition is subject to the terms of eligibility for such competition, whether by age, grading or other conditions;
- d. The deadline for new registrations and subsequent participation is 1pm Thursday each week, until the date that registrations close;
- e. All player registration requirements must be completed before a player will be eligible to participate in any fixture.
- f. The deadline for new player registrations is the 30th of June of each season;
- g. Cancellation of registration, transfer to another club or re-grading (i.e. competition teams) of players can occur where participation has not occurred (i.e. meaning that a player has not been listed on a match sheet in that role) and where the application for de-registration is submitted not later than 1pm Thursday 19th May 2022;
- h. Cancellation of a registration for non-competitive (MiniRoos) players will only be considered where an application to cancel registration from PlayFootball is made within 10 days of the registration being initially approved by a club. Otherwise not later than 1pm Thursday 19th May 2022;

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- i. Failure to comply with any of these Regulations may incur fines and/or penalties.
- 163. Article 15.2 of the Football Australia National Registration Regulations mandates the following
 - a. Club and Team Officials
 - i. All Club Officials and Team Officials (including volunteers) must register with FA via the National Online Registration System in the manner prescribed by FA from time to time.
 - ii. By the act of registration, Club Officials and Team Officials agree to abide by the FA Statutes.
 - iii. Clubs are responsible for ensuring that their Club Officials and Team Officials are registered with FA.
 - iv. For any Club participating in a Competition where FA is the Competition Administrator, Coaches and Team officials must complete any registration process prescribed by FA in the relevant Competition Rules.

S

Scheduling

- 164. Fixtures are scheduled at the discretion of Football Far North Coast.
- 165. The team/club that is named first will be considered to be the HOME team, even if the fixture is played at a neutral venue.

Squad Lists

- 166. Each Club must supply the Zone with a Squad List of players for each junior competition and senior team (i.e. Grade 12 seniors).
- 167. All squad lists for Grade 15 to Senior must contain the DOB and last grading within FFNC of all players listed.
- 168. An initial Squad List for ALL junior competition and senior teams must be submitted to the Zone office by 1pm on the Thursday prior to round one.
- 169. For a player who moves from one club to another club within the Zone during the season (following application and subsequent approval by FFNC), the liability for that player (including fees) moves to the second club and dissolves the liability upon the first club.
- 170. A service fee may be charged for late lodgement of a squad list.
- 171. A club must register a minimum of 11 players in each competition team but may register up to the following number of players in any one team, unless an application (and subsequent approval by FFNC for an exemption) is received prior to the participation of additional players in any respective team.

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172. The maximum number of players in respective squads (without any exemption is):

Grade 12 to 14: 14 playersGrade 15 to Senior: 16 players

- 173. A maximum of 14 players (Grades 12-14) and 16 players (Grade 15–Senior) are eligible to participate in any fixture regardless of the number of registered players in a given team.
- 174. MiniRoos Player Lists
 - a. Any Club registering more than one team in a non-competitive age division (Grade 6 to Grade 11) shall only be required to submit a list of all players in each age division rather than per team.

Standard squad sizes are;

- Grade 6 7: squad of 7 players
 Grade 8: squad of 11 players
 Grade 9 11: squad of 13 players
- 175. If any Club withdraws a nominated team from any competition, they will be fined as per Appendix A.

T

Transfers

- 176. International Transfers
 - a. If the player's last registration was with a Club outside of Australia, an International Transfer Certificate (ITC also known as "International Clearance") will be required before registration can take effect. ITC applications are initiated as part of the PlayFootball process and are approved in accordance with FA regulations and procedures.
 - b. A written interim clearance may be relevant (at the sole discretion of FA) if an ITC is not received within seven (7) working days of all information being lodged with FA.
 - c. The club will be notified when the ITC is received. The player is NOT permitted to participate in any fixture, except trial fixtures, until a clearance is received.
 - d. Applications for players between the age of 12 and 18 may be subject to specific criteria for a minor, mandated by FA.
 - e. Players under the age of 12 do not require an international clearance.

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177. Mid-Season Club Transfers

- a. Any player who wishes to change Clubs during the season needs to be approved by The Zone before 19th May 2022.
- b. Approval of de-registration is subject to criteria, such as having NOT participated or confirmation that the player is transferring to another club (within the FFNC Zone or any other Zone in Australia).
- c. The de-registration is effective immediately when approved by the Zone.
- d. If the participant, then wishes to register with another Club they must re-register in and be approved through the normal process.
- e. The Zone shall not be responsible for payments made by a player to any club. The liability for all player payments due to the Zone shall exist with the Club to which the player is deemed registered as at 30th June.
- 178. Failure to comply with the above regulations may result in penalties being imposed







Winter Season Overview

- 179. Football will ordinarily consist of activity as follows;
 - a. MiniRoos
 - i. Non-competitive format as stipulated for the FA MiniRoos National Playing Formats and Rules (Grade 6-11).
 - ii. Miniroos Playing Formats and Rules can be found here: <u>Playing-Formats-and-Rules.pdf</u>
 - b. Pointscore Competitions
 - i. Grade 12 Grade 16 Aimed to be constructed as a home and away basis (subject to various factors determined by the Zone);
 - ii. Competitions constructed for respective teams/players aged 17 and over, in senior gender-based competitions (male or female);

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iii. Competitions are played for points and the FIFA Laws of the Game apply unless otherwise stipulated by modifications approved under FFNC competition regulations or modified formats directed by FA or NNSWF.





Z

Zone representative and Development Players

180. If FOUR or more players registered in a Club team are unavailable for competition due to Football Far North Coast SAP/GTP commitments, under the jurisdiction of affiliated bodies, including representative school football, the Club may apply to have the match deferred. The application must be received by the Zone office at least 10 days prior to the match. If approved, the Zone will designate a time and place for the match to be scheduled.

The Zone has the authority to introduce, amend or delete any Regulation or Procedure as and when it sees fit, and the same shall be binding on all Members.

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Appendix A Fines and Penalties (GST not applicable)

Fines shown below will apply <u>in addition to any penalties</u> that are imposed consistent with determinations made based on Disciplinary or National Code of Conduct and Ethics Regulations.

Team Withdrawal (per team)		Forfeits (3 pts, 3 goals awarded to opposition)		
After Grading Finalised Junior OR Senior	\$55.00	More than 72 hours notification Junior OR Senior	\$ NIL	
After Draw completed MiniRoos \$75.00 Junior \$165.00 Senior \$165.00		Less than 72 hours notification before scheduled fixture (including Day of fixture or no notification)		
After Competition has commenced MiniRoos	\$165.00	Junior Senior	\$110.00 per forfeited match \$220.00 per forfeited match	
Junior Senior	\$380.00 \$380.00	Forfeit of a Finals Series match Junior OR Senior	\$550.00	
ANZAC Day Cup/Callan McMillian	\$165.00	ANZAC Day Cup/Callan McMillan	\$165.00	
SYL	\$165.00	SYL	\$165.00	
Late lodgement of Squad Lists or	* 40.00	Match Sheet Infringements		
Online team data entry	\$60.00	Forged signature	\$90.00	
Participation of Ineligible Participants		Incorrect details (e.g. conflicting shirt numbers)	\$100.00	
Pointscore Competition Junior Player –	\$50.00 \$60.00	Insufficient information noted	\$50.00	
Win or draw – loss of pts & goals + fine Loss – loss of goals + fine		Late lodgement of match sheets (per incident)	\$50.00	
Senior Player – Win or draw – loss of pts & goals + fine Loss – loss of goals + fine	\$75.00 \$90.00	Failure to lodge original match sheets	\$75.00	
Team Official (not registered)	\$50.00	Results Not Entered (per result)	\$30.00	
ANZAC Day Cup/Callan McMillian / SYL		Annual General Meeting		
Win or draw – loss of pts/fine Loss - fine	\$90.00 \$110.00	Non-attendance (without a proxy)	\$100.00	
Semi Final - forfeit & fine	\$210.00	<u>Trophies</u>		
Grand Final – forfeit & fine	\$320.00	Not returned prior to due date \$200.00 (even when trophy is subsequently returned)		
Club Responsibilities				
Failure to Provide Duty Officer	\$50.00	Not returned (trophy lost), Damage to trophies	Cost of replacement + \$200.00	
Ineligible occupation in a technical area (e.g. spectator)	\$100.00	Disciplinary Appeals		
Failure to register a new strip	\$220.00	First Appeal Second Appeal	\$600.00 \$800.00	
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Failure to comply Contrary to referee directions	\$100.00	To NNSWF (Non-refundable)	\$1000.00	
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Diversity of the second state of the SE				

Plus any penalties as determined by FFNC