

# 2022 Tursa Employment & Training ANZAC Day Cup Regulations



## 1. OVERVIEW

- 1.1 The ANZAC Day Cup competitions is scheduled to commence from the end of February 2022 and proceed for four weeks (including semi-finals where applicable), with the Final of each competition played on a dedicated Anzac Day weekend in April.
- 1.2 Scheduling of fixtures (including semi-finals) will ordinarily be for each Friday night and Sunday.
- 1.3 Scheduling of all fixtures (including semi-finals and FINALS) will be at the discretion of FFNC.
- 1.4 Scheduling that is impeded for reasons such as covid or wet weather, may prompt the competition to be extended beyond the normal timelines, if such variation is assessed by FFNC as being appropriate to complete the competitions.
- 1.5 The ANZAC Day Cup competitions will ordinarily proceed as follows (\*)  
(\*subject to team nominations and any relevant factors)
  - o Men's Premier League
  - o Open A
  - o Open B
  - o Open C
  - o Grade 16 (mixed gender)
- 1.6 Each competition will be known as an ANZAC Day Cup Competition (otherwise referred to as ADC Competitions).
- 1.7 Each Men's Premier League, Open A, Open B and Open C competition is a male gender competition for players who are otherwise eligible. (Note that the Callan McMillan Memorial Shield competitions otherwise exists for female players and is also a gender-based competition).
- 1.8 The Grade 16 (mixed gender) competition recognises age eligible male and female players as each being eligible to be nominated for their club Grade 16 ADC squad and to subsequently participate.
- 1.9 FFNC will determine the number of teams and subsequent format of each competition. This will typically be in response to the number of team nominations submitted for each competition, but also consistent with the logistics of constructing and running each competition.
- 1.10 A competition will not proceed if there are less than four (4) eligible teams nominated for a specific ADC competition.
- 1.11 Players who did not participate in a FFNC winter pointscore competition in 2021 are eligible to be nominated in any open age squad/competition (subject to compliance with all components of competition regulations), unless FFNC deems that there is a legitimate reason that they should be considered as being ineligible for any specific competition/grading, or for any other reason.
- 1.12 Grading of teams (and subsequently players) is based on the 2021 grading of teams in the winter pointscore leagues and the grading of individual players in 2021.
- 1.13 Applications for an exemption (for any reason) will not be considered.
- 1.14 Electronic correspondence (including submission of jotforms) should be sent to [office@ffnc.net.au](mailto:office@ffnc.net.au)

## 2. TEAM/SQUAD NOMINATIONS

### General

- 2.1 A club may ordinarily nominate one team in any one competition, however, acceptance of such nomination is at the absolute discretion of FFNC.
- 2.2 Additional team nominations (i.e. second or third teams from the same club to participate in the same competition) will be considered at the absolute discretion of FFNC.
- 2.3 A club may nominate a maximum of TWENTY (20) eligible players in any one squad.
- 2.4 Team nominations will be accepted in order of being received by FFNC with each being subject to subsequent confirmation of player eligibility for such competitions.
- 2.5 Applications for an exemption (for any reason) will not considered.

### Men's Premier League

- 2.6 The competition will ordinarily consist of clubs/teams that contested the 2021 Men's Premier League Winter competition.
- 2.7 An invitation may be extended by FFNC to a club to nominate a team, where appropriate to construct this competition if such factors exist.

### Open A

- 2.8 The competition will be constructed of clubs/teams that consist of players who were graded in either Men's Championship, League 1, League 2 (or any lower senior men's league) in the 2021 Winter competitions.
- 2.9 Should a club/team be relegated from Men's Premier League to the Championship League from the previous season, that club/team can register ALL players who were graded as Premier League players in the previous season, to participate in the same club's Open A squad in 2022. Players who were graded in premier league last season, cannot however change clubs from 2021 to 2022 and be deemed as being eligible to participate for their new club in an ADC competition below premier league.
- 2.10 A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open A for the one club, subject to the player only participating in Open A and regardless of whether the player will subsequently participate as a junior in the 2022 pointscore competition.

### Open B

- 2.11 The competition will be constructed of clubs/teams that consist of players who were graded in either Men's League 3, 4 or 5 (and can include players from League 6 or 7) for the 2021 Winter competitions.
- 2.12 A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open B for the one club, subject to the player only participating in Open B and regardless of whether the player will subsequently participate as a junior in the 2022 pointscore competition.

## Open C

- 2.13 The competition will be constructed of clubs/teams that consist of players who were graded in either Men's League 6 or 7 for the 2021 Winter competitions.
- 2.14 A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open C for the one club, subject to the player not also participating in Grade 16 and further based on the player being graded into a senior league in the 2022 pointscore competition (i.e. not participating in a junior team).

## Grade 16 Mixed

- 2.15 The competition will be constructed of clubs/teams that consist of players (male or female) who are (or will be) aged 14, 15 or 16 in the 2022 calendar year.

## 3. PLAYER NOMINATION and ELIGIBILITY

### GENERAL TERMS

- 3.1 Players may only be registered in ONE team and with ONE Club in any ONE year of an ADC Competition, notwithstanding whether they subsequently play during the 2022 pointscore season, (except junior players in regards to Open C).
- 3.2 A player cannot be included on more than one squad list, nor participate for more than one team (i.e. competition that they have been nominated for and listed on the specific squad list).
- 3.3 Players are not permitted to transfer from one team to another team within the same club after being nominated in any given squad (i.e. When the player has been listed on a squad list that has been lodged with FFNC and where the competition has commenced).
- 3.4 Players are not permitted to transfer from one team to another club/team after being nominated in any given squad (i.e. When the player has been listed on a squad list that has been lodged with FFNC and where the competition has commenced).
- 3.5 A club may nominate a maximum of TWENTY (20) eligible players for any one squad, noting that players must be nominated (i.e. listed on the specific squad list).
- 3.6 Applications for an exemption (for any reason) will not be considered.
- 3.7 A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in any one senior men's squad (except Open C\*) for the one club.
- 3.8 (\*) A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open C for the one club, subject to the player being specifically graded in a senior league in the 2022 pointscore competition.
- 3.9 A junior male player who is age eligible (as defined in these regulations) is eligible to be nominated in any one senior men's squad (except Open C\*) for the one club or alternatively for Grade 16 (but not to both).
- 3.10 A player who is subject to a suspension (except if a TIME sanction has been imposed) from any previous season, can be included in a squad list (where the player is otherwise eligible) and can extinguish a suspension (i.e. one match per day where applicable fixtures are played) in accordance with the terms of the FFNC Disciplinary Regulations.
- 3.11 Players are not permitted to transfer from one team to another team within the same club after being nominated in any given squad (i.e. When the player has been listed on a squad list that has been lodged with FFNC and where the competition has commenced).

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- 3.12 A player who is registered for this competition but who subsequently registers for another club in the pointscore (winter) competition is NOT eligible to participate in any further matches in the ANZAC Day Cup competition (for any team/club).
- 3.13 Any male player aged 14 or older who is registered can be nominated as a player within any one Open C (\*), Open B, Open A or Premier League squad for the club that the player is registered with for the current season, but subject to grading and participation criteria otherwise applicable.
- 3.14 Eligibility should not be assumed when a player has changed clubs from 2021 to 2022.
- 3.15 FFNC reserves the right to determine participant and team eligibility in instances of dispute.
- 3.16 FFNC will consider any matters not specifically outlined in the Regulations. A decision made by FFNC will be binding.

### Men's Premier League

- 3.17 Premier League players from 2021 are only eligible to register in the Premier League ANZAC Day Cup competition (unless where relevant to the club relegated from the previous season and subject to the terms outlined in these regulations).
- 3.18 Any male player aged 14 or older (before Round 1 of the ADC competition) and who is registered, can be nominated as a player within the Premier League squad for the club that the player is registered with for the current season.

### Open A

- 3.19 Any male player aged 14 or older (before Round 1 of the ADC competition) and who is registered and was not graded in the Men's Premier League in 2021, can be nominated as a player within the Open A squad for the club that the player is registered with for the current season.

### Open B

- 3.20 Any male player aged 14 or older (before Round 1 of the ADC competition) who was not graded above League 3 in season 2021, can be nominated as a player within the Open B squad for the club that the player is registered with for the current season.

### Open C

- 3.21 Any male player aged 14 (\*) or older (before Round 1 of the ADC competition) and who is registered and was not graded above League 6 in season 2021, can be nominated as a player within the Open C squad for the club that the player is registered with for the current season.
- 3.22 (\*) A junior male player who is at least 14 years not later than when the competition commences, is eligible to be nominated in Open C for the one club, subject to the player being specifically graded in a senior league in the 2022 pointscore competition.

### Grade 16 (mixed gender)

- 3.23 Any male or female player aged 14, 15 or 16 (based on the age applicable to the 2022 calendar year) can register and be nominated as a player within the Grade 16 (mixed gender) squad for the club that the player is registered with for the current season.
- 3.24 There will be no further concession/exemption given for players who are younger than 14 or who are (or will be) older than 16 during the 2022 calendar year, for the purpose of participating in a Grade 16 ADC competition.

## 4. **TEAM OFFICIAL ELIGIBILITY**

- 4.1 An individual must be aged at least 14 years.
- 4.2 An individual must be registered online in Play Football specifically as a Coach or Team Official must be registered (and approved) **ONLINE in PlayFootball as a Coach or Team Official** for the club they wish to participate for in this role, **BEFORE** doing so.
- 4.3 Unlike the conditions of registration and eligibility that apply to a player, an individual *is permitted* to be registered as a Coach or Team Official for more than one club.
- 4.4 An individual is eligible to enter and have a role in a team's Technical Area (or immediate proximity of the playing area), subject to satisfying the terms of the conditions of registration and eligibility that are outlined above and any other relevant regulations.
- 4.5 An individual who is subject to a suspension (except if a TIME sanction has been imposed) from any previous season (where the individual is otherwise eligible) can extinguish a suspension (i.e. one match per day where applicable fixtures are played) in accordance with the terms of the FFNC Disciplinary Regulations.

## 5. **REGISTRATION of PLAYERS**

- 5.1 Players must be registered (and approved) **ONLINE in PlayFootball** for the club they wish to participate, consistent with registration regulations **BEFORE** doing so.
- 5.2 Player eligibility is contingent upon all registration criteria being completed.
- 5.3 Clubs must register a minimum of 11 players and may register a maximum of 20 players per squad.
- 5.4 Eligibility to participate in a specific competition is determined by the grading of each individual player who participated in the 2021 FFNC Winter Competition.
- 5.5 Players **cannot be removed** from any Squad List or replaced by another player after the Squad List has been lodged with FFNC (i.e. unless a change is requested before 1pm 17<sup>th</sup> February).
- 5.6 Additional player registrations can be made (maximum of 20 player registrations permitted per squad) no later than 1pm on the Thursday prior to the player's first game, subject to;
- 5.7 LAST date for additional participant registrations is 1pm Thursday 10<sup>th</sup> March 2022. (i.e. prior to Round 3).

## 6. **SQUAD LISTS**

Players details must be submitted on a Squad List template provided by FFNC.

- 6.1 The initial Squad List must be submitted to FFNC not later than 1pm Thursday 17<sup>th</sup> February 2022. Electronic copies submitted will be accepted in the first instance (if legible) however the original document **MUST** be submitted not later than 1pm Thursday 10<sup>th</sup> March 2022.
- 6.2 Updated Squad Lists (where additional players are registered) must be submitted in each case and not later than 1pm on the Thursday prior to participation (up to Thursday 10<sup>th</sup> March 2022).
- 6.3 Clubs must register a minimum of 11 players and may register a maximum of 20 players per squad.
- 6.4 Players **cannot be removed** from any Squad List or replaced by another player after the Squad List has been lodged with FFNC (i.e. unless a change is requested before 1pm 17<sup>th</sup> February).
- 6.5 Eligibility to participate in a specific competition is determined by the grading of each individual player who participated in the 2021 FFNC Winter Competition.
- 6.6 The deadline for submitting any information (e.g. adding more players to a squad) relevant to the next scheduled weekend of fixtures is 1pm Thursday relevant to Rounds One, Two and Three.

## 7. FORMAT and PLAYING CONDITIONS

7.1 The competitions will ordinarily be played in a Pool format (unless the number of nominations mean that a round robin competition should be played).

### ○ **FOUR (4) teams**

- Round-robin
- Each team will play one (1) match against all teams in the same competition.
- Team finishing highest on points table and team finishing second both proceed to the FINAL

### ○ **FIVE (5) teams**

- Round-robin
- Each team will play one (1) match against all teams in the same competition.
- Team finishing highest on points table and team finishing second both proceed to the FINAL

### ○ **SIX (6) teams**

- Round-robin
- Each team will play one (1) match against all teams in the same competition.
- Team finishing highest on points table and team finishing second both proceed to the FINAL

### ○ **EIGHT (8) teams**

- Two (2) pools each of four (4) teams
- Each team will play one (1) match against each team from their own pool
- Team finishing highest on points table in Pool A and team finishing highest on points table in Pool B proceed to the FINAL

### ○ **TEN (10) teams**

- Two (2) pools each of three (3) teams and one (1) pool of four (4) teams
- Pools with three teams: Each team will play one (1) match against each team from their own pool and one cross-pool fixture against a team from the other three team pool (see 7.6)
- Pools with four teams: Each team will play one (1) match against all teams from their pool. No cross-pool matches will be played.
- Two semi-finals (SF) then Final
- SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)  
SF2: team finishing highest on points table (Pool A) v best second placed team (across the four Pools)
- Winner of Semi-Final 1 plays Winner of Semi Final 2 in the FINAL

### ○ **TWELVE (12) teams**

- Three (3) pools of four (4) teams
- Each team will play one (1) match against each team from their own pool.
- Two semi-finals (SF) then Final
- SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)  
SF2: team finishing highest on points table (Pool A) v best second placed team (across the four Pools)
- Winner of Semi-Final 1 plays Winner of Semi Final 2 in the FINAL

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- **FOURTEEN (14) teams**
    - Two (2) pools of three (3) teams and two (2) pools of four (4) teams
    - Pools with three teams: Each team will play one (1) match against each team from their own pool and one cross-pool fixture against a team from the other three team pool (see 7.6)
    - Pools with four teams: Each team will play one (1) match against all teams from their pool. No cross-pool matches will be played.
    - Two semi-finals (SF) then Final
    - SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)  
SF2: team finishing highest on points table (Pool A) v best second placed team (across the four Pools)
    - Winner of Semi-Final 1 plays Winner of Semi Final 2 in the FINAL
  - **SIXTEEN (16) teams**
    - Four (4) pools of four (4) teams
    - Each team will play one (1) match against each team from their own pool.
    - Two semi-finals (SF) then Final
    - SF1: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool C)  
SF2: team finishing highest on points table (Pool A) v team finishing highest on points table (Pool D)
    - Winner of Semi-Final 1 plays Winner of Semi Final 2 in the FINAL
- 7.2 Pools will be based on the final points standing from the 2021 FFNC Winter Pointscore Competition, ranking teams from highest leagues and pointscore standings down to lowest leagues and pointscore standings across all relevant competitions.
- 7.3 Where a Pool Format applies, the highest ranked team will be placed into 'Pool A – Position 1' with the team ranked second into 'Pool B – Position 1' then (where applicable) the third ranked team into 'Pool C – Position 1' and the fourth ranked team in 'Pool D – Position 1'. Each subsequent team will be drawn into the next highest available position across number of pools that exist.
- 7.4 A team that played in a higher league (e.g. Men's League 3 in the 2021 FFNC Pointscore) will be ranked higher than a team that played in a lower league (e.g. Men's League 4), regardless of the final position on the ladder of each respective team in the 2021 FFNC Pointscore Competition.
- 7.5 Pools consisting of "3 teams" will play one "cross-pool" game, determined per following example;
- The highest ranked team in Pool B plays against the lowest ranked team in the Pool C
  - The 2<sup>nd</sup> ranked team in Pool B plays against the 2<sup>nd</sup> ranked team in Pool C
  - The lowest ranked team in Pool B plays against highest ranked team in Pool C
- 7.6 Semi-Finals will be scheduled in competitions where either three (3) or four (4) pools exist.
- 7.7 Semi-finals are not played in competitions where only two (2) pools exist.
- 7.8 The top two (2) teams will proceed to the FINAL for a ONE (1) Pool format and round robin format.
- 7.9 FFNC will consider relevant geographical issues when constructing pools.
- 7.10 Registered participants for respective teams in any one match are permitted to occupy the technical area. Match Officials for each respective fixture and FFNC representatives (on behalf of the competition administrator) are also permitted to enter the technical area. Other persons are prohibited from occupying the technical area.
- 7.11 A maximum of 16 players from each specific squad list can be listed and participate per match.

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- 7.12 Unlimited interchange of those players is available (at the discretion of the referee in each fixture).
- 7.13 This competition is NOT a guaranteed "home and away" format, however the team that is named first in the published draw is considered the "home" team for such purposes.
- 7.14 Fixtures are allocated by FFNC and may only be re-scheduled with specific authority of FFNC.
- 7.15 Extra time and kicks from the penalty spot will only apply in Semi-Finals or Finals fixtures (when required to determine the winner of the match).
- 7.16 Time "added on" is NOT applicable.
- 7.17 Any variation to playing conditions is at the absolute discretion of FFNC. Reasons may include serious injury that impedes normal playing time and will be considered in conjunction with the appointed referee and teams in such fixtures.

## 8. SEMI-FINALS

- 8.1 Semi-Finals will only apply where there are more than two pools.
- 8.2 The team with the most points in each pool at the end of all pool games will progress to the Semi-Finals (except for competitions that consist of only two pools).
- 8.3 In the event of there being three pools in a division, the fourth team to progress to the semi-finals shall be the next team over all pools with the most points (also refer criteria below).
- 8.4 In the event of there being four pools in a competition, Semi-finals will be: Winner Pool A v Winner Pool C and Winner B v Winner Pool D.
- 8.5 If two or more teams are on equal points, the better goal difference will decide the higher placing.
- 8.6 In the event of teams on equal points also finishing equal on goal difference, the most goals "for" will decide the higher placing.
- 8.7 In the event of teams on equal points also having the same number of goals "for", the team that has accumulated the least total number of caution/send-off points (1 point for each yellow card issued) and 2 points for each match sanction imposed for red cards) will decide the higher placing.
- 8.8 In the event of teams caution/send-off points, the team that has accumulated the least RED cards will decide the higher placing (relevant to qualification to participate in a semi-final).
- 8.9 Time "added on" is NOT applicable.
- 8.10 Extra time will apply in Semi-Finals if the score is level at the end of normal time.
- 8.11 Penalty kicks will apply in Semi-Finals if the score is level at the end of extra-time.
- 8.12 Penalty kicks (consistent with the Laws of the Game) shall continue until a winner is determined.
- 8.13 Each club that has a team participating will be liable for the cost of match officials fees and will be invoiced by FFNC accordingly.

## 9. FINALS

- 9.1 For competitions with only two pools, the team with the most points in each pool at the end of all pool games will progress to the Final.
- 9.2 If two or more teams are on equal points, the better goal difference will decide the higher placing.
- 9.3 In the event of teams on equal points also finishing equal on goal difference, the most goals "for" will decide the higher placing.



- 9.4 In the event of teams on equal points also having the same number of goals "for", the team that has accumulated the least total number of caution/send-off points (1 point for each yellow card issued) and 2 points for each match sanction imposed for red cards) will decide the higher placing.
- 9.5 In the event of teams caution/send-off points, the team that has accumulated the least RED cards will decide the higher placing (relevant to qualification to participate in a semi-final).
- 9.6 In the event of those teams on equal points not being able to be separated using the above criteria, the higher placing will be decided by entering those teams' names into a hat and then randomly drawing a name out of the hat. The first name drawn out of the hat will be determined the highest placed team.
- 9.7 FFNC has absolute discretion to determine 'if' any variation to normal time (i.e. time added on) in response to "serious injury or significant interruption to the game" that is deemed to substantiate an allowance being made so that "normal game time" is reasonably applied. Such assessment will be made where reasonable, in conjunction with consultation with the match referee and with each team coach/captain.
- 9.8 Extra time (10 minutes each way) will be played if the scores are level at the end of normal
- 9.9 Extra time will apply in Finals if the score is level at the end of normal time.
- 9.10 Penalty kicks will apply in Finals if the score is level at the end of extra-time.
- 9.11 Penalty kicks (consistent with the Laws of the Game) shall continue until a winner is determined.
- 9.12 FFNC will meet the cost of match officials fees for each FINAL.

## 10. RESULTS and MATCH SHEETS

- 10.1 Results are to be recorded online (i.e. GameDay) by the HOME club (not later than 11pm each Sunday).
- 10.2 Match Sheets (Home and Opposition match sheets) are to be lodged to FFNC by the HOME club, not later than 1pm each Wednesday. Legible electronic versions are acceptable in the first instance, but originals are still required and must be lodged with FFNC within ten (10) working days of respective fixtures.
- Refer example of match sheet and procedure to complete a match sheet – pages 11-12

## 11. POINTS

- 11.1 WIN                    Three (3) points
- 11.2 DRAW                   One (1) point
- 11.3 DEFEAT                NIL points
- 11.4 FORFEIT                Three (3) points plus three (3) goals awarded to the team receiving the forfeit

## 12. FINES and PENALTIES

- 12.1 Refer to Appendix "A" of the FFNC Regulations (disclosed on the FFNC website) copy attached see page 13
- 12.2 A FORFEIT given will initiate a FINE being imposed.
- 12.3 A FORFEIT given will initiate THREE (3) goals and THREE (3) points being awarded to the opposition team



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### 12.4 Withdrawal of a Team/Squad

- Prior to (or on) 3<sup>rd</sup> February 2022 NIL penalty
- After 10<sup>th</sup> February 2022 but before 17<sup>th</sup> February 2022 \$200 (GST exempt)
- After competition has commenced \$500 (GST exempt)

### 13. CAUTIONS (Yellow Cards), SEND-OFFS (Red Cards) and SUSPENSIONS

13.1 Refer FFNC Disciplinary Regulations (disclosed on the FFNC website).

13.2 Refer The Laws of the Game.

#### DISCLAIMER

Any aspect of these regulations that may require further scrutiny or interpretation will be assessed at the absolute discretion of Football Far North Coast. We make it known that strict compliance with the FFNC Regulations and Procedures will apply, unless FFNC has reasonable cause to determine otherwise.

## 2022 ANZAC Day Cup Guide for Completing Competition Match Sheet

### Procedure for completing a match sheet for YOUR team (i.e. ANZAC Day Cup & Callan McMillan)

**PRIOR TO KICK-OFF** (ONE team representative is to complete all pre-game match sheet details)

**Step 1: Using BLACK or BLUE pen, complete the Match Details section located at the top of the Match Sheet.**

- ✓ Circle the **COMPETITION** that is applicable to the fixture  
(MEN'S PREMIER LEAGUE / OPEN A / OPEN B / OPEN C / CALLAN McMILLAN A / CALLAN McMILLAN B / GRADE 16)
- ✓ Write the **DATE** that the fixture is being played
- ✓ Write **YOUR CLUB NAME**
- ✓ Write the **NAME OF YOUR DUTY OFFICER** for the fixture – person must be registered as a Volunteer in PlayFootball  
(applies to all HOME fixtures + ALL Men's Premier League & Callan McMillan 'A' Division fixtures)
- ✓ Write the name of the **HOME TEAM** for the fixture
- ✓ Write the name of the **VISITING TEAM** for the fixture
- ✓ Write the **FIELD** that the fixture is being played on
- ✓ Write the scheduled **KICK-OFF (K/O) TIME** for the fixture

**Step 2: List the names of all eligible players for the fixture (up to a maximum of 16 eligible players can be listed for your team).**

- ✓ Each player listed must be registered as a Player in PlayFootball and be otherwise eligible to participate for this team
- ✓ Print **CLEARLY**, the first name and surname of ALL participating players in the spaces provided that match the shirt number that each player will be wearing in the fixture
- ✓ If **ANY** player is wearing a shirt that has a number other than 1-16, cross out the number on the match sheet that is not being used and write the number that reconciles with the player name and shirt number that applies (e.g. cross out "1" and write "22")
- ✓ Borrowed players are **NOT** permitted (i.e. players listed on the squad list for a team in a different ANZAC Day Cup or Callan McMillan Memorial Shield competition)

**Step 3: List a minimum of ONE (1) and up to a maximum of TWO (2)\* registered Team Officials for the fixture.**

(\* ) EXCEPT Men's Premier League & Callan McMillan 'A' Division where a maximum of three (3) Team Officials are allowed

- ✓ Each Team Official listed must be registered as a Coach/Team Official in PlayFootball

**Step 4: List ANY Players/Team Officials who are currently suspended and who are required to stand down from the fixture.**

- ✓ List the **FULL NAME** of any Player/Team Official who is subject to a suspension (in the section 'Suspended Players/Team Officials)\*\*

(\*\*) A participant (i.e. player or team official) who is suspended and who must serve such suspension in this competition, must be listed on the match sheet (in designated section on the match sheet) as standing down. An individual who is subject to the terms of a suspension cannot act in ANY role on Game Day until the suspension is fully extinguished.

**Step 5: Submit completed match sheet pad to referee (at least 15 minutes prior to scheduled kick-off time).**

#### **POST-GAME**

**Step 1: The Referee will complete the match records (i.e. Goals, goal scorers, yellow cards and red cards).**

**Step 2: The Referee will present the Match Sheet to a Team Representative who should review the match records to ensure the details are correct, then print their name and sign. Any mistakes with the match sheet details should be reviewed with the referee. Once satisfied that the match sheet details are correct, the team representative must print their name and sign.**

**Step 3: The Referee will retain the ORIGINAL MATCH SHEET and will submit this, together with the match sheet from the opposing team to the HOME CLUB. The Referee will return the match sheet pad (which includes the yellow carbon copy) to the team representative.**

**Step 4: The HOME CLUB will enter ALL results online in GameDay by 11pm Sunday (or within 24 hours for midweek fixtures) for all of its HOME fixtures and submit ALL match sheets to FFNC not later than 1pm Wednesday following the match.**



Procedure reviewed October 2021

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## 2022 ANZAC Day Cup Competition Match Sheet



### OFFICIAL MATCH SHEET – ANZAC DAY CUP & CALLAN McMILLAN



WHITE COPY – To FFNC by 1pm Wednesday. YELLOW COPY – To be retained by club.  
HOME Club to submit results online no later than 11pm Sunday. Fines and penalties apply for breaches of Competition Regulations.

COMPETITION: (please circle) MEN'S PREMIER LEAGUE / OPEN A / OPEN B / OPEN C / CALLAN McMILLAN A / CALLAN McMILLAN B / GRADE 16

YOUR CLUB NAME: .....

NAME OF YOUR DUTY OFFICER (CANNOT BE A PLAYER OR TEAM OFFICIAL LISTED BELOW): .....

HOME TEAM: ..... V VISITING TEAM: ..... FIELD: ..... K/O TIME: .....

	Shirt No.	Player's First Name	Player's Surname	Shirt No.	Yellow Cards	Red Cards	Goals
<b>ALL participating players and team officials must be:</b>  <ul style="list-style-type: none"> <li>• Listed on the match sheet PRIOR to Kick-Off</li> <li>• Registered in PlayFootball</li> <li>• Active in PlayFootball</li> <li>• Listed on the appropriate FFNC Squad List and/or be eligible to participate in this team</li> </ul>	1			1			
	2			2			
	3			3			
	4			4			
	5			5			
	6			6			
	7			7			
	8			8			
	9			9			
	10			10			
	11			11			
	12			12			
	13			13			
	14			14			
	15			15			
	16			16			

Please note: A team cannot list more than 16 players on a match sheet. If a player is wearing a number that is not listed above, please cross out a number that is not in use and write the number that will be worn by that player.

+ Opposition Own Goals: .....

= TOTAL GOALS: .....

Team Officials	Print Name	Yellow Cards	Red Cards
Team Official 1:			
Team Official 2:			
Team Official 3*:			

\*Team Official 3 is applicable in Men's Premier League and Callan McMillan A only

	Team Names	MATCH RESULT
HOME Team:		GOALS: .....
AWAY Team:		GOALS: .....

Suspended Participant's (Full Name)

Match Officials	First Name	Surname
Referee:		
Asst Referee 1:		
Asst Referee 2:		

**Remarks by Referee** (optional)

.....  
 .....

Referee must initial any amendments on the match sheet to validate.

**Referee (signature)**

Referee must sign & submit both completed match sheets (originals) to HOME club.

x.....

I declare that the final result and full details of the match are correct (including Goal Scorers and Match Result, Yellow Cards and/or Red Cards issued).

**Team Representative (print your name)** ..... **(signature) x** .....

- Yellow Card Offences – Players or Interchange Players**
- Y1 Unsporting behaviour
  - Y2 Dissent by word or action
  - Y3 Persistent offences (no specific number or pattern of offences constitutes "persistent")
  - Y4 Delaying the restart of play
  - Y5 Failing to respect the required distance when play is restarted with a dropped ball, corner kick, free kick or throw-in
  - Y6 Entering, re-entering or deliberately leaving the field of play without the referee's permission

- Yellow Card Offences – Team Officials**
- Y7 Any caution offence by a Team Official, as listed in the Laws of the Game

- Red Card Offences – Players or Interchange Players**
- R1 Serious foul play
  - R2 Violent conduct
  - R3 Biting or spitting at someone
  - R4 Denying the opposing team a goal or an obvious goal-scoring opportunity by a handball offence (except a goalkeeper within their penalty area)
  - R5 Denying a goal or an obvious goal-scoring opportunity to an opponent whose overall movement is towards the offender's goal by an offence punishable by a free kick (unless as outlined below)
  - R6 Using offensive, insulting or abusive language and/or action(s)
  - R7 Receiving a second caution in the same match

- Red Card Offences – Team Officials**
- R8 Any sending-off offence by a Team Official, as listed in the Laws of the Game

# Appendix A

## Fines and Penalties (GST not applicable)

**Fines shown below will apply in addition to any penalties that are imposed consistent with determinations made based on Disciplinary or Code of Conduct Regulations.**

### Team Withdrawal (per team)

After Grading Finalised Junior OR Senior	\$55.00
After Draw completed MiniRoos	\$75.00
Junior	\$165.00
Senior	\$165.00
After Competition has commenced MiniRoos	\$165.00
Junior	\$380.00
Senior	\$380.00
ANZAC Day Cup/Callan McMillian	\$165.00
SYL	\$165.00
Late lodgement of Squad Lists or Online team data entry	\$60.00

### Participation of Ineligible Participants

Pointscore Competition Junior Player – Win or draw – loss of pts & goals + fine	\$50.00
Loss – loss of goals + fine	\$60.00
Senior Player – Win or draw – loss of pts & goals + fine	\$75.00
Loss – loss of goals + fine	\$90.00
Team Official (not registered)	\$50.00

### ANZAC Day Cup/Callan McMillian / SYL

Win or draw – loss of pts/fine	\$90.00
Loss - fine	\$110.00
Semi Final - forfeit & fine	\$210.00
Grand Final – forfeit & fine	\$320.00

### Club Responsibilities

Failure to Provide Duty Officer	\$50.00
Ineligible occupation in a technical area (e.g. spectator)	\$100.00
Failure to register a new strip	\$220.00

### Player equipment contrary to Law 4

Failure to comply Contrary to referee directions	\$100.00
Home club Declines to wear alternate strip	\$75.00

Plus any penalties as determined by FFNC

### Forfeits (3 pts, 3 goals awarded to opposition)

More than 72 hours notification Junior OR Senior	\$ NIL
Less than 72 hours notification before scheduled fixture (including Day of fixture or no notification)	
Junior	\$110.00 per forfeited match
Senior	\$220.00 per forfeited match
Forfeit of a Finals Series match Junior OR Senior	\$550.00
ANZAC Day Cup/Callan McMillian	\$165.00
SYL	\$165.00

### Match Sheet Infringements

Forged signature	\$90.00
Incorrect details (e.g. conflicting shirt numbers)	\$100.00
Insufficient information noted	\$50.00
Late lodgement of match sheets (per incident)	\$50.00

Failure to lodge original match sheets	\$75.00
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<u>Results Not Entered</u> (per result)	\$30.00
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### Annual General Meeting

Non-attendance (without a proxy)	\$100.00
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### Trophies

Not returned prior to due date (even when trophy is subsequently returned)	\$200.00
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Not returned (trophy lost), Damage to trophies	Cost of replacement + \$200.00
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### Disciplinary Appeals

First Appeal	\$600.00
Second Appeal	\$800.00

### Lodgement of Grievance

To NNSWF (Non-refundable)	\$1000.00
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